

# Sabden Primary School: Art & Design Curriculum Overview

	Autumn Term	Spring Term	Summer Term
<b>EYFS</b>	What can we see? How can we explore colour?	How can we explore materials and marks? How can we explore 3D materials?	How can we use our imaginations?
<b>Years 1 &amp; 2 (Year A) 2024 - 2025</b>	<b><u>Spirals</u></b> Using drawing, collage and mark-making to explore spirals. Introducing sketchbooks.	<b><u>Simple Printmaking</u></b> Explore simple ways to make a print. Use line, shape, colour and texture to explore pattern, sequencing and symmetry.	<b><u>Making Birds</u></b> Sculptural project beginning with making drawings from observation, exploring media, and transforming the drawings from 2d to 3d to make a bird.
<b>Years 1 &amp; 2 (Year B) 2025 - 2026</b>	<b><u>Explore &amp; Draw</u></b> Introducing the idea that artists can be collectors & explorers as they develop drawing and composition skills.	<b><u>Expressive Painting</u></b> Explore how painters sometimes use paint in an expressive and gestural way. Explore colour mixing and experimental mark making to create abstract still lifes.	<b><u>Be An Architect</u></b> Exploring architecture and creating architectural models.
<b>Years 3 &amp; 4 (Year A) 2024 - 2025</b>	<b><u>Gestural Drawing with Charcoal</u></b> Making loose, gestural drawings with charcoal, and exploring drama and performance. <b><u>Working with Shape and Colour</u></b> “Painting with Scissors”: Collage and stencil in response to looking at artwork.	<b><u>Cloth, Thread, Paint</u></b> Explore how artists combine media to create work in response to landscape. Use acrylic and thread to make a painted and stitched piece.	<b><u>Telling Stories Through Making</u></b> Explore how artists are inspired by other art forms – in this case how we make sculpture inspired by literature and film.
<b>Years 3 &amp; 4 (Year B) 2025 - 2026</b>	<b><u>Storytelling Through Drawing</u></b> Explore how artists create sequenced drawings to share and tell stories. Create accordion books or comic strips to retell poetry or prose through drawing.	<b><u>Exploring Still Life</u></b> Explore artists working with the genre of still life, contemporary and more traditional. Create your own still life inspired art work.	<b><u>Sculpture, Structure, Inventiveness &amp; Determination</u></b> What can artists learn from nature?
<b>Years 5 &amp; 6 (Year A) 2024 - 2025</b>	<b><u>Typography &amp; Maps</u></b> Exploring how we can create typography through drawing and design, and use our skills to create personal and highly visual maps. <b><u>Making Monotypes</u></b> Combine the monotype process with painting and collage to make visual poetry zines.	<b><u>Mixed Media Land &amp; City Scapes</u></b> Explore how artists use a variety of media to capture spirit of the place.	<b><u>Set Design</u></b> Explore creating a model set for theatre or animation inspired by poetry, prose, film or music.
<b>Years 5 &amp; 6 (Year B) 2025 - 2026</b>	<b><u>2D Drawing to 3D Making</u></b> Explore how 2D drawings can be transformed to 3D objects. Work towards a sculptural outcome or a graphic design outcome.	<b><u>Activism</u></b> Explore how artists use their skills to speak on behalf of communities. Make art about things you care about.	<b><u>Take a Seat</u></b> Explore how craftspeople and designers bring personality to their work.