

	COUNTING						
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
count to and across 100,			count backwards through	interpret negative	use negative numbers in		
forwards and backwards,			zero to include negative	numbers in context, count	context, and calculate		
beginning with 0 or 1, or			numbers	forwards and backwards	intervals across zero		
from any given number				with positive and negative			
				whole numbers, including			
				through zero			
count, read and write	count in steps of 2, 3, and	count from 0 in multiples	count in multiples of 6, 7,	count forwards or			
numbers to 100 in	5 from 0, and in tens from	of 4, 8, 50 and 100;	9, 25 and 1000	backwards in steps of			
numerals; count in	any number, forward or			powers of 10 for any given			
multiples of twos, fives	backward			number up to 1000 000			
and tens		find 10 and 100 magnetic	final 1000 mana and an				
given a number, identify		find 10 or 100 more or	find 1000 more or less				
one more and one less		less than a given number	than a given number				
		COMPARIN	G NUMBERS				
use the language of: equal	compare and order	compare and order	order and compare	read, write, order and	read, write, order and		
to, more than, less than	numbers from 0 up to	numbers up to 1000	numbers beyond 1000	compare numbers to at	compare numbers up to		
(fewer), most, least	100; use <, > and = signs		compare numbers with the	least 1 000 000 and	10 000 000 and determine		
			same number of decimal	determine the value of	the value of each digit		
			places up to two decimal	each digit	(appears also in Reading and		
			places	(appears also in Reading and	Writing Numbers)		
			(copied from Fractions)	Writing Numbers)			
		•	AND ESTIMATING NUMBER	S			
identify and represent	identify, represent and	identify, represent and	identify, represent and				
numbers using objects	estimate numbers using	estimate numbers using	estimate numbers using				
and pictorial	different representations,	different representations	different representations				
representations including	including the number line						
the number line							











	READING AND WRITING NUMBERS (including Roman Numerals)						
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
read and write numbers	read and write numbers	read and write numbers		read, write, order and	read, write, order and		
from 1 to 20 in numerals	to at least 100 in numerals	up to 1000 in numerals		compare numbers to at	compare numbers up to		
and words.	and in words	and in words		least 1 000 000 and	10 000 000 and determine		
				determine the value of	the value of each digit		
				each digit	(appears also in		
				(appears also in Comparing Numbers)	Understanding Place Value)		
		tell and write the time from	read Roman numerals to	read Roman numerals to			
		an analogue clock, including	100 (I to C) and know that	1000 (M) and recognise			
		using Roman numerals from I	over time, the numeral	years written in Roman			
		to XII, and 12-hour and 24-	system changed to include	numerals.			
		hour clocks (copied from Measurement)	the concept of zero and				
		(copied from Measurement)	place value.				
		UNDERSTANDIN	IG PLACE VALUE				
	recognise the place value	recognise the place value	recognise the place value	read, write, order and	read, write, order and		
	of each digit in a two-digit	of each digit in a three-	of each digit in a four-digit	compare numbers to at	compare numbers up to		
	number (tens, ones)	digit number (hundreds,	number (thousands,	least 1 000 000 and	10 000 000 and determine		
		tens, ones)	hundreds, tens, and ones)	determine the value of	the value of each digit		
				each digit	(appears also in Reading and		
				(appears also in Reading and	Writing Numbers)		
			find the effect of dividing a	Writing Numbers)	identify the value of each		
			one- or two-digit number by		digit to three decimal places		
			10 and 100, identifying the value of the digits in the	recognise and use thousandths and relate them	and multiply and divide numbers by 10, 100 and		
			answer as units, tenths and	to tenths, hundredths and	1000 where the answers are		
			hundredths	decimal equivalents	up to three decimal places		
			(copied from Fractions)	(copied from Fractions)	(copied from Fractions)		











	ROUNDING								
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6				
			round any number to the nearest 10, 100 or 1000	round any number up to 1 000 000 to the nearest 10, 100, 1 000, 10 000 and 100 000	round any whole number to a required degree of accuracy				
			round decimals with one decimal place to the nearest whole number (copied from Fractions)	round decimals with two decimal places to the nearest whole number and to one decimal place (copied from Fractions)	solve problems which require answers to be rounded to specified degrees of accuracy (copied from Fractions)				
		PROBLEM	I SOLVING						
	use place value and number facts to solve problems	solve number problems and practical problems involving these ideas.	solve number and practical problems that involve all of the above and with increasingly large positive numbers	solve number problems and practical problems that involve all of the above	solve number and practical problems that involve all of the above				

NUMBER BONDS								
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6			
represent and use	recall and use addition and							
number bonds and	subtraction facts to 20							
related subtraction facts	fluently, and derive and							
within 20	use related facts up to 100							
		MENTAL (	CALCULATION					
add and subtract one-	add and subtract numbers	add and subtract		add and subtract numbers	perform mental			
digit and two-digit	using concrete objects,	numbers mentally,		mentally with increasingly	calculations, including with			
numbers to 20, including	pictorial representations,	including:		large numbers	mixed operations and large			
zero	and mentally, including:	* a three-digit number			numbers			











	<ul> <li>* a two-digit number and ones</li> <li>* a two-digit number and tens</li> <li>* two two-digit numbers</li> <li>* adding three one-digit numbers</li> </ul>	<ul> <li>and ones</li> <li>a three-digit number and tens</li> <li>a three-digit number and hundreds</li> </ul>		
read, write and interpret	show that addition of two			use their knowledge of the
mathematical statements	numbers can be done in			order of operations to
involving addition (+),	any order (commutative)			carry out calculations
subtraction (-) and equals	and subtraction of one			involving the four
(=) signs	number from another			operations
(appears also in Written	cannot			
Methods)				











	WRITTEN METHODS								
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6				
read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs (appears also in Mental Calculation)		add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction	add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate	add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction)					
	IN	VERSE OPERATIONS, ESTIM	ATING AND CHECKING ANS	WERS					
	recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems.	estimate the answer to a calculation and use inverse operations to check answers	estimate and use inverse operations to check answers to a calculation	use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy	use estimation to check answers to calculations and determine, in the context of a problem, levels of accuracy.				











	PROBLEM SOLVING								
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6				
solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7 = \Box - 9$	solve problems with addition and subtraction:  * using concrete objects and pictorial representations, including those involving numbers, quantities and measures  * applying their increasing knowledge of mental and written methods  solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change (copied from Measurement)	solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction	solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why	solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why	solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why  Solve problems involving addition, subtraction, multiplication and division				

MULTIPLICATION & DIVISION FACTS									
Year 1	1 Year 2 Year 3 Year 4 Year 5								
count in multiples of twos,	count in steps of 2, 3, and 5	count from 0 in multiples of 4, 8, 50	count in multiples of 6,	count forwards or backwards					
fives and tens	from 0, and in tens from any	and 100	7, 9, 25 and 1 000	in steps of powers of 10 for					
(copied from Number and	number, forward or	(copied from Number and Place	(copied from Number	any given number up to					
Place Value)	backward	Value)	and Place Value)	1 000 000					
	(copied from Number and			(copied from Number and					











Place Value)			Place Value)		
recall and use	recall and use multiplication	•			
multiplication and	division facts for the 3, 4 and				
division facts for the 2, 5	multiplication tables	multiplication	tables		
and 10 multiplication		up to 12 × 12			
tables, including					
recognising odd and eve	n				
numbers					
	MENTAL (	CALCULATION			
	write and calculate mathema	atical use place valu	e, multiply and	l divide	perform mental
	statements for multiplication	and known and de	rived numbers me	entally	calculations, including with
	division using the multiplicat	ion facts to multip	ly and drawing upo	n known	mixed operations and large
	tables that they know, includ	ling divide mentall	y, facts		numbers
	for two-digit numbers times	one- including: mul	tiplying		
	digit numbers, using mental a	and by 0 and 1; div	riding		
	progressing to formal writter	by 1; multiplyi	ng		
	methods (appears also in Writ	ten together three	<b>!</b>		
	Methods)	numbers			
show that multiplication		recognise and	use multiply and	l divide	associate a fraction with
of two numbers can be		factor pairs an	d whole numb	ers and	division and calculate decimal
done in any order		commutativity	in those involv	ing decimals	fraction equivalents (e.g.
(commutative) and		mental calcula	tions by 10, 100 a	nd 1000	0.375) for a simple fraction
division of one number b	у	(appears also in			(e.g. <sup>3</sup> / <sub>8</sub> ) (copied from Fractions)
another cannot		Properties of No	umbers)		(copied from Fractions)
	WRITTEN	CALCULATION			
Year 1 Year 2	Year 3	Year 4	Year 5		Year 6
calculate mathematical	write and calculate	multiply two-digit	multiply numbers u		multi-digit numbers up to 4
statements for	mathematical	and three-digit	to 4 digits by a one		y a two-digit whole number
multiplication and division	n statements for	numbers by a one-	two-digit number		e formal written method of
within the multiplication	multiplication and	digit number using	using a formal writ	ten long mu	ıltiplication











	tables and write them using the multiplication (×), division (÷) and equals (=) signs	division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods (appears also in Mental Methods)	formal written layout	method, including long multiplication for two-digit numbers		
				divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context	two-digit formal w division w context of digits by using the long division remainded remainded rounding context use writted where the places (context)	umbers up to 4-digits by a twhole number using the where appropriate for the divide numbers up to 4 a two-digit whole number to formal written method of sion, and interpret ters as whole number ters, fractions, or by an appropriate for the ten division methods in cases to answer has up to two decimal upied from Fractions (including
					decimals)	)
V1		NUMBERS: MULTIPLES, FA				Varu C
Year 1	Year 2	Year 3	Year 4	Year !		Year 6
			recognise and use factorial pairs and commutati	· ·		identify common factors, common multiples and
			in mental calculation	,		prime numbers
			(repeated)	number, and co		prime numbers
			(Tepeateu)	Thumber, and co	11111011	











		factors of two numbers.	use common factors to
		know and use the vocabulary of prime numbers, prime factors and composite (non- prime) numbers establish whether a number up to 100 is prime and recall prime numbers up to 19	simplify fractions; use common multiples to express fractions in the same denomination (copied from Fractions)
		recognise and use square numbers and cube numbers, and the notation for squared ( <sup>2</sup> ) and cubed ( <sup>3</sup> )	calculate, estimate and compare volume of cubes and cuboids using standard units, including centimetre cubed (cm³) and cubic metres (m³), and extending to other units such as mm³ and km³ (copied from Measures)











	ORDER OF OPERATIONS								
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6				
					use their knowledge of the order of operations to carry out calculations involving the four operations				
	IN	VERSE OPERATIONS, ESTIMA	TING AND CHECKING ANSW	ERS					
		estimate the answer to a calculation and use inverse operations to check answers (copied from Addition and Subtraction)	estimate and use inverse operations to check answers to a calculation (copied from Addition and Subtraction)		use estimation to check answers to calculations and determine, in the context of a problem, levels of accuracy				











	PROBLEM SOLVING							
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6			
Year 1 solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher	year 2 solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts			year 5 solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes solve problems involving addition, subtraction, multiplication and division and a combination of	Year 6 solve problems involving addition, subtraction, multiplication and division			
			connected to m objects	these, including understanding the meaning of the equals sign solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates	solve problems involving similar shapes where the scale factor is known or can be found (copied from Ratio and Proportion)			

COUNTING IN FRACTIONAL STEPS									
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6				
	Pupils should count in fractions up to 10, starting from any number and using the 1/2 and 2/4 equivalence on the number line (Non	count up and down in tenths	count up and down in hundredths						











	Statutory Guidance)				
		RECOGNISIN	G FRACTIONS		
recognise, find and name a half as one of two equal parts of an object, shape or quantity  recognise, find and name	recognise, find, name and write fractions $\frac{1}{3}$ , $\frac{1}{4}$ , $\frac{2}{4}$ and $\frac{3}{4}$ of a length, shape, set of objects or quantity	recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators  recognise that tenths arise from dividing an object into 10 equal parts and in dividing one – digit numbers or quantities by 10.  recognise and use	recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten	recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents (appears also in Equivalence)	
a quarter as one of four		fractions as numbers: unit			
equal parts of an object,		fractions and non-unit			
shape or quantity		fractions with small denominators			
			FRACTIONS		
		compare and order unit fractions, and fractions with the same denominators		compare and order fractions whose denominators are all multiples of the same number	compare and order fractions, including fractions >1











			COMPARING DECIMA	LS	
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
			compare numbers with the	read, write, order and compare	identify the value of each digit
			same number of decimal	numbers with up to three decimal	in numbers given to three
			places up to two decimal	places	decimal places
			places		
		I	ROUNDING INCLUDING DEC		
			round decimals with one	round decimals with two decimal places	solve problems which require
			decimal place to the nearest whole number	to the nearest whole number and to one decimal place	answers to be rounded to specified degrees of accuracy
		EQUIVALENCE	(INCLUDING FRACTIONS, DECIN		specified degrees of accuracy
	write simple fractions	recognise and	recognise and show, using	identify, name and write equivalent	use common factors to simplify
	<u>'</u>	show, using	diagrams, families of	fractions of a given fraction,	fractions; use common
	e.g. $^{1}/_{2}$ of 6 = 3 and	diagrams,	common equivalent	represented visually, including tenths	multiples to express fractions
	recognise the	equivalent	fractions	and hundredths	in the same denomination
	equivalence of <sup>2</sup> / <sub>4</sub> and	fractions with small			
	1/ <sub>2</sub> .	denominators			
	/ <sub>2</sub> ·				
			recognise and write decimal	read and write decimal numbers as	associate a fraction with
			equivalents of any number	fractions (e.g. $0.71 = {}^{71}/{}_{100}$ )	division and calculate decimal
			of tenths or hundredths	100'	fraction equivalents (e.g.
					0.375) for a simple fraction
				recognise and use thousandths and relate them to tenths, hundredths and	(e.g. <sup>3</sup> / <sub>8</sub> )
				decimal equivalents	
				decimal equivalents	
			recognise and write decimal	recognise the per cent symbol (%) and	recall and use equivalences
			equivalents to $\frac{1}{4}$ ; $\frac{1}{4}$ ; $\frac{3}{4}$	understand that per cent relates to	between simple fractions,
			4, 12, 14	"number of parts per hundred", and	decimals and percentages,
				write percentages as a fraction with	including in different contexts.
				denominator 100 as a decimal fraction	











		ADDITION AND SUBTR	ACTION OF FRACTIONS		
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
		add and subtract fractions with the same denominator within one whole (e.g. $\frac{5}{7} + \frac{1}{7} = \frac{6}{7}$ )	add and subtract fractions with the same denominator	add and subtract fractions with the same denominator and multiples of the same number recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > 1 as a mixed number (e.g. $\frac{2}{5} + \frac{4}{5} = \frac{6}{5} = \frac{1}{5}$ )	add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions
		MULTIPLICATION AND I	DIVISION OF FRACTIONS		
				multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams	multiply simple pairs of proper fractions, writing the answer in its simplest form (e.g. $\frac{1}{4} \times \frac{1}{2} = \frac{1}{8}$ ) multiply one-digit numbers with up to two decimal places by whole numbers divide proper fractions by
					whole numbers (e.g. $\frac{1}{3}$ ÷ $2 = \frac{1}{6}$ )











	MULTIPLICATION AND DIVISION OF DECIMALS							
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6			
					multiply one-digit numbers with up to two decimal places by whole numbers			
			find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredths		multiply and divide numbers by 10, 100 and 1000 where the answers are up to three decimal places			
					identify the value of each digit to three decimal places and multiply and divide numbers by 10, 100 and 1000 where the answers are up to three decimal places			
					associate a fraction with division and calculate decimal fraction equivalents (e.g. 0.375) for a simple fraction (e.g. <sup>3</sup> / <sub>8</sub> )			
					use written division methods in cases where the answer has up to two decimal places			











PROBLEM SOLVING								
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6			
		solve problems that	solve problems involving	solve problems involving				
		involve all of the above	increasingly harder	numbers up to three				
			fractions to calculate	decimal places				
			quantities, and fractions					
			to divide quantities,					
			including non-unit					
			fractions where the					
			answer is a whole number					
			solve simple measure and	solve problems which				
			money problems involving	require knowing				
			fractions and decimals to	percentage and decimal				
			two decimal places.	equivalents of $\frac{1}{2}$ , $\frac{1}{4}$ , $\frac{1}{5}$				
				equivalents of $\frac{1}{2}$ , $\frac{1}{4}$ , $\frac{1}{5}$ , $\frac{2}{5}$ , $\frac{4}{5}$ , and those with a				
				denominator of a multiple				
				of 10 or 25.				

Statemer	Statements only appear in Year 6 but should be connected to previous learning, particularly fractions and multiplication and division						
					Year 6		
					solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts		
					solve problems involving the calculation of percentages [for example,		











		of measures, and such as 15% of 360] and the use of percentages for
		comparison
		solve problems involving
		similar shapes where the
		scale factor is known or
		can be found
		solve problems involving
		unequal sharing and
		grouping using knowledge
		of fractions and multiples.

	EQUATIONS EQUATIONS								
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6				
solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 = $\square$ - 9 (copied from Addition and Subtraction)	recognise and use the inverse relationship between addition and subtraction and use this to check calculations and missing number problems. (copied from Addition and Subtraction)	solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction. (copied from Addition and Subtraction)  solve problems, including missing number problems, involving multiplication and division, including integer scaling (copied from Multiplication and Division)		use the properties of rectangles to deduce related facts and find missing lengths and angles (copied from Geometry: Properties of Shapes)	express missing number problems algebraically				
	recall and use addition and subtraction facts to 20				find pairs of numbers that satisfy number sentences				











	fluently, and derive and use related facts up to 100 (copied from Addition and Subtraction)		involving two unknowns
represent and use number bonds and related subtraction facts within 20 (copied from Addition and Subtraction)			enumerate all possibilities of combinations of two variables











	FORMULAE								
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6				
			Perimeter can be expressed algebraically as 2(a + b) where a and b are the dimensions in the same unit. (Copied from NSG measurement)		recognise when it is possible to use formulae for area and volume of shapes (copied from Measurement)				
		SEQU	ENCES						
sequence events in chronological order using language such as: before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening (copied from Measurement)	compare and sequence intervals of time (copied from Measurement) order and arrange combinations of mathematical objects in patterns (copied from Geometry: position and direction)				generate and describe linear number sequences				

COMPARING AND ESTIMATING						
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	











compare, describe and solve practical problems for:  * lengths and heights     [e.g. long/short, longer/shorter, tall/short, double/half]  * mass/weight [e.g. heavy/light, heavier than, lighter than]  * capacity and volume     [e.g. full/empty, more than, less than, half, half full, quarter]  * time [e.g. quicker, slower, earlier, later]	compare and order lengths, mass, volume/capacity and record the results using >, < and =				estimate, compare and calculate different measures, including money in pounds and pence (also included in Measuring)	calculate and compare the area of squares and rectangles including using standard units, square centimetres (cm²) and square metres (m²) and estimate the area of irregular shapes (also included in measuring) estimate volume (e.g. using 1 cm³ blocks to build cubes and cuboids) and capacity (e.g. using water)	calculate, estimate and compare volume of cubes and cuboids using standard units, including centimetre cubed (cm <sup>3</sup> ) and cubic metres (m <sup>3</sup> ), and extending to other units such as mm <sup>3</sup> and km <sup>3</sup> .
sequence events in	compare and sequence	•	e durations of events, for				
chronological order using language [e.g. before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening]	intervals of time	particula	e to calculate the time taken ar events or tasks	·			
			e and read time with increas	_			
			y to the nearest minute; recompare time in terms of secon				
			, hours and o'clock; use	,			
			ary such as a.m./p.m., morn				
			on, noon and midnight (appe	ears			
		also in Te	elling the Time)  MEASURING and CA	ICIIIA	TING		
Year 1	Year 2		Year 3	ECOLA	Year 4	Year 5	Year 6











measure and begin to record the following:  * lengths and heights  * mass/weight  * capacity and volume  * time (hours, minutes, seconds)	choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels	measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml)	estimate, compare and calculate different measures, including money in pounds and pence (appears also in Comparing)	use all four operations to solve problems involving measure (e.g. length, mass, volume, money) using decimal notation including scaling.	solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate (appears also in Converting)
		measure the <b>perimeter</b> of simple 2-D shapes	measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres	measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres	recognise that shapes with the same areas can have different <b>perimeters</b> and vice versa











		MEASU	RING and CALCULAT	ING	
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Year 1 recognise and know the value of different denominations of coins and notes	recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value  find different combinations of coins that equal the same amounts of money  solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change	Year 3 add and subtract amounts of money to give change, using both £ and p in practical contexts	find the area of rectilinear shapes by counting squares	calculate and compare the area of squares and rectangles including using standard units, square centimetres (cm²) and square metres (m²) and estimate the area of irregular shapes  recognise and use square numbers and cube numbers, and the notation for squared (²) and cubed (³)	calculate the area of parallelograms and triangles  calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm³) and cubic metres (m³), and extending to other units [e.g. mm³ and km³].
		cubed ( ) (copied from Multiplication and Division)		recognise when it is possible to use formulae for area and volume of shapes	











		TELLING T	THE TIME		
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
tell the time to the hour	tell and write the time to	tell and write the time	read, write and convert		
and half past the hour and	five minutes, including	from an analogue clock,	time between analogue		
draw the hands on a clock	quarter past/to the hour	including using Roman	and digital 12 and 24-hour		
face to show these times.	and draw the hands on a	numerals from I to XII, and	clocks		
	clock face to show these	12-hour and 24-hour	(appears also in Converting)		
	times.	clocks			
recognise and use	know the number of	estimate and read			
language relating to dates,	minutes in an hour and	time with increasing			
including days of the	the number of hours in a	accuracy to the nearest			
week, weeks, months and	day.	minute; record and			
years	(appears also in Converting)	compare time in terms of			
		seconds, minutes, hours			
		and o'clock; use			
		vocabulary such as			
		a.m./p.m., morning,			
		afternoon, noon and			
		midnight			
		(appears also in Comparing			
		and Estimating)			
			solve problems involving	solve problems involving	
			converting from hours to	converting between units	
			minutes; minutes to	of time	
			seconds; years to months;		
			weeks to days		
			(appears also in Converting)		











	CONVERTING							
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6			
	know the number of minutes in an hour and the number of hours in a day. (appears also in Telling the Time)	know the number of seconds in a minute and the number of days in each month, year and leap year	convert between different units of measure (e.g. kilometre to metre; hour to minute)	convert between different units of metric measure (e.g. kilometre and metre; centimetre and metre; centimetre and millimetre; gram and kilogram; litre and millilitre)	use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to			
			read, write and convert time between analogue and digital 12 and 24-hour clocks (appears also in Converting)	solve problems involving converting between units of time	three decimal places solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate (appears also in Measuring and Calculating)			
			solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days (appears also in Telling the Time)	understand and use equivalences between metric units and common imperial units such as inches, pounds and pints	convert between miles and kilometres			

#### **IDENTIFYING SHAPES AND THIER PROPERTIES**











Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
recognise and name common 2-D and 3-D shapes, including:  * 2-D shapes [e.g. rectangles (including squares), circles and triangles]  * 3-D shapes [e.g. cuboids (including cubes), pyramids and spheres].	identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line  identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces  identify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid]	Year3	identify lines of symmetry in 2-D shapes presented in different orientations	identify 3-D shapes, including cubes and other cuboids, from 2-D representations	recognise, describe and build simple 3-D shapes, including making nets (appears also in Drawing and Constructing)  illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius
		DRAWING AND	CONSTRUCTING		
		draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them	complete a simple symmetric figure with respect to a specific line of symmetry	draw given angles, and measure them in degrees (°)	draw 2-D shapes using given dimensions and angles  recognise, describe and build simple 3-D shapes, including making nets (appears also in Identifying Shapes and Their Properties)
		COMPARING A	ND CLASSIFYING		









Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	compare and sort common 2-D and 3-D shapes and everyday objects		compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes	use the properties of rectangles to deduce related facts and find missing lengths and angles	compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons
				distinguish between regular and irregular polygons based on reasoning about equal sides and angles	
			ANGLES		
		recognise angles as a property of shape or a description of a turn		know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles	
		identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle	identify acute and obtuse angles and compare and order angles up to two right angles by size	identify:  * angles at a point and one whole turn (total 360°)  * angles at a point on a straight line and ½ a turn (total 180°)  * other multiples of 90°	recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles
		identify horizontal and vertical lines and pairs of perpendicular and parallel lines			

#### POSITION, DIRECTION AND MOVEMENT











Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
describe position,	use mathematical		describe positions on a	identify, describe and	describe positions on the
direction and movement,	vocabulary to describe		2-D grid as coordinates in	represent the position of a	full coordinate grid (all
including half, quarter and	position, direction and		the first quadrant	shape following a	four quadrants)
three-quarter turns.	movement including			reflection or translation,	
	movement in a straight		describe movements	using the appropriate	draw and translate simple
	line and distinguishing		between positions as	language, and know that	shapes on the coordinate
	between rotation as a		translations of a given unit	the shape has not	plane, and reflect them in
	turn and in terms of right		to the left/right and	changed	the axes.
	angles for quarter, half		up/down		
	and three-quarter turns				
	(clockwise and				
	anti-clockwise)				
			plot specified points and		
			draw sides to complete a		
			given polygon		
		PAT	ΓERN		
	order and arrange				
	combinations of				
	mathematical objects in				
	patterns and sequences				

	INTERPRETING, CONSTRUCTING AND PRESENTING DATA							
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6			
	interpret and construct simple pictograms, tally charts, block diagrams and	interpret and present data using bar charts, pictograms and tables	interpret and present discrete and continuous data using appropriate	complete, read and interpret information in tables, including timetables	interpret and construct pie charts and line graphs and use these to solve			
	simple tables ask and answer simple		graphical methods, including bar charts and time graphs	timetables	problems			











questions by counting the number of objects in each category and sorting the categories by quantity ask and answer questions about totalling and comparing categorical				
data	COLVUNC	DDODLENAC		
		PROBLEMS		
	solve one-step and two- step questions [e.g. 'How many more?' and 'How many fewer?'] using information presented in scaled bar charts and pictograms and tables.	solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.	solve comparison, sum and difference problems using information presented in a line graph	calculate and interpret the mean as an average







